

DIGITAL DESIGN EMPHASIS, BFA

Introduction

Please click here (<http://catalog.ucdenver.edu/cu-denver/undergraduate/schools-colleges-departments/college-arts-media/visual-arts/>) to see general Visual Arts information.

The digital design emphasis integrates aesthetic, creative and critical thought with expertise in electronic media and graphic design. Configured as an interdisciplinary arts and design laboratory, digital design offers a hands-on education combining new art technologies and design research to promote an understanding of the cultural impact and use of digital technology to solve human, social and business problems. Through this interdisciplinary approach combining arts and communication, digital design strives to produce artists and designers who will use technology in innovative ways in both commercial and artistic spheres.

Program Delivery

- This is an on-campus program.

Declaring This Major

- Click here (<http://catalog.ucdenver.edu/cu-denver/undergraduate/records-registration/registration/declare-change-major-minor/>) to go to information about declaring a major.
- Students who are applying for entrance into the digital design emphasis must submit a portfolio, as described below. The digital design emphasis accepts applications only once a year. Students who meet the requirements and are accepted will be able to register for upper-division digital design courses.

Eligibility

The student has completed, or is in the process of completing, the following courses with a grade of C (2.0) or better in each:

Code	Title	Hours
FINE 1000	Fostering Creativity	3
FINE 2405	Introduction to Digital Design ¹	3
FINE 2415	Typography Studio ¹	3

¹ offered in the fall at CU Denver.

Portfolio Application Requirements

Students applying to the digital design emphasis present a portfolio to be reviewed by design faculty. The deadline for submission will be November 1, 5:00pm (Mountain Time). The portfolio submission must be formatted and presented to the specifications listed on the Portfolio Review page here. There is no fee to apply.

Questions

For general inquiries see the Digital Design Program page here (<https://artsandmedia.ucdenver.edu/areas-of-study/visual-arts/digital-design/>). For Portfolio review questions see the Portfolio Review page here (<https://artsandmedia.ucdenver.edu/areas-of-study/visual-arts/portfolio-reviews/>).

General Requirements

To earn a degree, students must satisfy all requirements in each of the areas below, in addition to their individual major requirements.

- CU Denver General Graduation Requirements (<http://catalog.ucdenver.edu/cu-denver/undergraduate/graduation/general-graduation-requirements/>)
- CU Denver Core Curriculum (<http://catalog.ucdenver.edu/cu-denver/undergraduate/graduation-undergraduate-core-requirements/>)
- College of Arts & Media Graduation Requirements (<http://catalog.ucdenver.edu/cu-denver/undergraduate/schools-colleges-departments/college-arts-media/#graduationrequirementstext>)
- Click here (<http://catalog.ucdenver.edu/cu-denver/undergraduate/academic-policies-procedures/>) for information about Academic Policies

Program Requirements

- A minimum grade of C (2.0) is required for each course applied toward a College of Arts & Media major, minor or certificate requirement. A grade of C- (1.7) or lower will not fulfill a major, minor or certificate requirement. A grade of P is acceptable for courses in which the only grade available is Pass or Fail.
- All upper-division visual arts courses must be taken at CU Denver unless approved otherwise by Department of Visual Arts faculty.
- At least 27 semester hours of visual arts credits (at any level) must be taken at CU Denver.
- At least 24 semester hours of total visual arts courses must be upper-division.

Code	Title	Hours
Pre-Portfolio		
Take all of the following Pre-Portfolio courses:		
FINE 1000	Fostering Creativity	3
FINE 2405	Introduction to Digital Design	3
FINE 2415	Typography Studio	3
Digital Design Emphasis		
Take all of the following Digital Design Emphasis courses: ¹		
FINE 3404	Typography II	3
FINE 3414	Motion Design I	3
FINE 3415	Design Studio I	3
FINE 3424	Interactive Media	3
FINE 3444	Interactive Media II	3
FINE 3454	Motion Design II	3
FINE 3464	Design Studio II	3
FINE 4400	Design Studio III	3
FINE 4480	Design Thesis Research	3
FINE 4495	Design Thesis Project	3
Visual Arts		
Take one of the following Visual Arts courses:		
FINE 3434	3D Motion Design	3
FINE 4420	Interactive Media III	3
Take all of the following Visual Arts courses:		
FINE 1100	Drawing I	3
FINE 1500	Three-Dimensional Design	3
FINE 2155	Introduction to Digital Photography	3

FINE 2600	Art History Survey I	3
FINE 2610	Art History Survey II	3
FINE 4600	History of Modern Design:Industrial Revolution-Present	3

Electives

Take three semester hours of Pre-20th Century Art History elective.	3
Take fifteen semester hours of Visual Arts electives. ²	15
Total Hours	78

¹ Available only to students accepted to emphasis via portfolio review

² These may include studio, lecture, internship, or art history courses.

Please contact the College of Arts & Media at CAM@ucdenver.edu for course sequencing, any prerequisite updates and for lists of approved electives and more information about this emphasis.

To review the Degree Map for this program, please visit our website (<https://www.ucdenver.edu/student/advising/undergraduate/degree-maps/cam/>).