

ART PRACTICES EMPHASIS, BFA

Introduction

Please click here (<http://catalog.ucdenver.edu/cu-denver/undergraduate/schools-colleges-departments/college-arts-media/visual-arts/>) to see general Visual Arts information.

The Art Practices emphasis provides students with a comprehensive education in visual art practices, which includes creative influences, ideas, materials, tools and skills, as well as theory and art history, with an emphasis on current trends in contemporary art. Art Practices is designed for students whose creative ideas move across media and who are looking for the ability to apply their creative art practice to multiple fields in visual art. Art Practices provides students with focused professional skills in two self-selected areas of visual art, whereby the student can develop a fully formed body of work with conceptual impact.

The emphasis is a focused degree program that provides students with experience and skills for them to be competitive in the professional world of contemporary art and entrepreneurship. The work of contemporary artists is a dynamic combination of materials, methods, concepts, and subjects that challenge traditional assumptions and definitions. Artists today explore ideas, concepts, questions, and practices that examine the past, describe the present, and imagine the future. This program is designed to address the needs of students looking to become successful artists with the skills to apply their creative work through multiple outlets, such as exhibitions and sales, arts education, curation, critical art writing, art therapy, fabrication, public art, entrepreneurship, art consulting, costume and set design, fashion/accessory and textile design, performance art, portraiture, various facets of business employment and much more!

Students may choose from two areas for their primary concentration: Painting and Drawing OR Transmedia Sculpture. They then select a secondary concentration—different from their primary concentration from the following: Painting and Drawing, Illustration, Transmedia Sculpture or Photography. Students take 21 semester hours in their primary concentration and 15 semester hours in their secondary concentration.

Program Delivery

- This is an on-campus program.

Declaring This Major

- Click here (<http://catalog.ucdenver.edu/cu-denver/undergraduate/records-registration/registration/declare-change-major-minor/>) to go to information about declaring a major.

General Requirements

To earn a degree, students must satisfy all requirements in each of the areas below, in addition to their individual major requirements.

- CU Denver General Graduation Requirements (<http://catalog.ucdenver.edu/cu-denver/undergraduate/graduation/general-graduation-requirements/>)
- CU Denver Core Curriculum (<http://catalog.ucdenver.edu/cu-denver/undergraduate/graduation-undergraduate-core-requirements/>)

- College of Arts & Media Graduation Requirements (<http://catalog.ucdenver.edu/cu-denver/undergraduate/schools-colleges-departments/college-arts-media/#graduationrequirementstext>)
- Click here (<http://catalog.ucdenver.edu/cu-denver/undergraduate/academic-policies-procedures/>) for information about Academic Policies

Program Requirements

- A minimum letter grade is required for each course in the major for the course to satisfy the degree requirement. All grades apply to the major and are averaged to generate the major-specific GPA.
 - A minimum grade of C (2.0) is required to satisfy degree requirements for any major course taken at CU Denver.
 - A grade of C- (1.7) or lower will not fulfill a major, minor or certificate requirement, but is calculated in the major GPA.
 - A grade of P is acceptable for courses in which the only grade available is Pass or Fail
- All upper-division visual arts courses must be taken at CU Denver unless approved otherwise by Department of Visual Arts faculty.
- At least 27 semester hours of visual arts credits (at any level) must be taken at CU Denver.
- At least 24 semester hours of total visual arts courses must be upper-division.

Code	Title	Hours
Arts Foundation		
Take all of the following Arts Foundation courses: ¹		
FINE 1100	Drawing I	3
FINE 1400	Two Dimensional Design	3
FINE 1500	Three-Dimensional Design	3
FINE 2155	Introduction to Digital Photography	3
FINE 2600	Art History Survey I	3
FINE 2610	Art History Survey II	3
Main Studio Concentration		
Take all of the Main Studio Concentration courses from one of the following categories: ¹		21
Transmedia Sculpture (p. 2)		
Painting and Drawing (p. 2)		
Secondary Studio Concentration		
Take all of the Secondary Studio Concentration courses from one of the following categories: ²		15
Transmedia Sculpture (p. 2)		
Painting and Drawing (p. 2)		
Illustration (p. 2) ³		
Photography (p. 2)		
Visual Arts		
FINE 3405	Introduction to Digital Video	3
FINE 3500	Installation Art	3
FINE 4990	Contemporary Art: 1960 to Present	3
Electives		
Take three semester hours of Pre-20th Century Art History elective.		3
Take three semester hours of upper-division Art History elective.		3
Take nine semester hours of Visual Arts electives. ⁴		9
Capstone		

FINE 4950	Studio BFA Thesis	3
Total Hours		81

- Note: students should choose a main and secondary concentration before continuing with upper-division (3000/4000-level) studio courses. Any 1000/2000-level course may be taken prior to making concentration selections.
- Note that the Secondary Concentration must be different from the Main Concentration.
- Note: students wishing to select Illustration as a secondary concentration area must participate in the Illustration portfolio Day. For more information, please click here (<https://artsandmedia.ucdenver.edu/areas-of-study/visual-arts/portfolio-reviews/>).
- These may include studio, lecture, internship or art history courses.

Main Studio Concentration

Take all of the Main Studio Concentration courses from **one** of the following categories (Transmedia Sculpture OR Painting and Drawing):

Transmedia Sculpture

Code	Title	Hours
FINE 2500	Beginning Foundry	3
FINE 2510	Shaping Materials	3
FINE 3510	Form and Play	3
FINE 3555	Concepts in Sculpture	3
FINE 4505	Sculptural Drawing	3
FINE 4215	Interdisciplinary Studio	3
FINE 4515	Advanced Art Practices	3

Painting and Drawing

Code	Title	Hours
FINE 2030	Life Drawing	3
FINE 2200	Painting I	3
FINE 3030	Media of Drawing	3
FINE 3200	Intermediate Painting and Drawing	3
FINE 3556	Concepts in Painting and Drawing	3
FINE 4215	Interdisciplinary Studio	3
FINE 4515	Advanced Art Practices	3

Secondary Studio Concentrations

Take **all** of the Secondary Studio Concentration courses from **one** of the following categories (Transmedia Sculpture or Painting and Drawing or Illustration or Photography). Note that the Secondary Concentration must be different from the Main Concentration.

Transmedia Sculpture

Code	Title	Hours
FINE 2500	Beginning Foundry	3
FINE 2510	Shaping Materials	3
FINE 3510	Form and Play	3
FINE 3555	Concepts in Sculpture	3
FINE 4505	Sculptural Drawing	3

Painting and Drawing

Code	Title	Hours
FINE 2030	Life Drawing	3
FINE 2200	Painting I	3
FINE 3030	Media of Drawing	3
FINE 3200	Intermediate Painting and Drawing	3
FINE 3556	Concepts in Painting and Drawing	3

Illustration

Code	Title	Hours
FINE 2405	Introduction to Digital Design	3
FINE 3010	Illustration I: Image Making	3
FINE 3014	The Graphic Novel Workshop	3
FINE 3300	Painting, Drawing and the Printed Image	3
FINE 3410	Illustration II: Digital Media	3

Photography

Code	Title	Hours
FINE 1150	Introduction to Darkroom Photography	3
FINE 3161	The Silver Fine Print	3
FINE 3162	The Digital Fine Print	3
FINE 3171	Concepts and Processes in Photography	3
FINE 4195	Advanced Photography I	3

Note that the FINE 3556 Concepts in Painting and Drawing Concepts in Painting and Drawing course and the FINE 3555 Concepts in Sculpture Concepts in Sculpture course encompass rotating course topics and can be taken up to four times each, with a different topic. These topics are as follows: Concepts in Painting and Drawing-Abstraction, Narrative and Pop Culture, Figuration, and Spatial Approaches; Concepts in Sculpture-Modeling for Manufacture, Social Engagements, Iron Casting, Public and Environmental Art.

Please contact the College of Arts & Media at CAM@ucdenver.edu for course sequencing, any prerequisite updates and for lists of approved electives and more information about this emphasis.

To review the Degree Map for this program, please visit our website (<https://www.ucdenver.edu/student/advising/undergraduate/degree-maps/cam/>).