

INSTRUCTIONAL TECHNOLOGY (INTE)

INTE 2000 - Digital Teaching and Learning (3 Credits)

Survey of technology for: (1) your own learning, informally and in classes; (2) your students' learning when you become a teacher; and (3) sharing with peers and colleagues. Use tools to address problems of equity, access, and learning needs. Max hours: 3 Credits.

Grading Basis: Letter Grade

INTE 2500 - #Learning: Digital Spaces and Far Out Places (3 Credits)

Digital media have transformed where, how, and why people learn. In this course we examine contemporary developments in digital media and learning, and explore topics such as social networking and media, virtual and augmented reality, civic media, gamified learning, and mobile learning. This is a hands-on and minds-on course where we immerse ourselves in digital spaces to build projects that support our civic, communication and collaboration, and creative interests. Come and learn to use digital media to enhance your life, community, and beyond! Max hours: 3 Credits.

Grading Basis: Letter Grade

Additional Information: Denver Core Requirement, Social Sciences.

INTE 4000 - Maker Studio (3 Credits)

The maker studio is a collaborative practicum within the context of makerculture, projectbased learning, and learning experience design. The course focuses on the practical translation of learning design theory to learning design reality, presenting learners with challenges to be resolved with creative solutions. Cross-listed with INTE 5000. Restriction: Restricted to undergraduate students. Max hours: 3 Credits.

Grading Basis: Letter Grade

Restriction: Restricted to undergraduate students

INTE 4100 - Learning Experience Design (3 Credits)

Instructional design is the process used to analyze, design, develop, and evaluate learning solutions. You will identify a gap in learning or performance and design a learning solution in the form of courses units, modules, and other instructional resources. Cross-listed with INTE 5100. Max hours: 3 Credits.

Grading Basis: Letter Grade

INTE 4300 - Media Literacy & Digital Citizenship (3 Credits)

In this course students learn to create, use, extend, and evaluate media products to support decision-making and real world problem-solving. Students also become more aware of the significant role of mass media, popular culture, and digital media in our lives. Cross listed with INTE 5300. Restriction: Restricted to undergraduate students. Max hours: 3 Credits.

Grading Basis: Letter Grade

Restriction: Restricted to undergraduate students

INTE 4320 - Games and Learning (3 Credits)

This course examines the use of games for learning and education across formal and informal environments. Students will survey contemporary learning theory, media, trends, and challenges related to designing and playing games in informal, community-based, online, and school settings. Cross listed with INTE 5320. Restriction: Restricted to undergraduate students. Max hours: 3 Credits.

Grading Basis: Letter Grade

Restriction: Restricted to undergraduate students

INTE 4340 - Learning with Digital Stories (3 Credits)

This course reviews the uses of digital storytelling for learning. Develop and publish a short digital story that tells something important about you and your interests. Explore ways that creating or using digital stories can aid learning and personal growth. Cross-listed with INTE 5340.

Restriction: Restricted to undergraduate students. Max hours: 3 Credits.

Grading Basis: Letter Grade

Restriction: Restricted to undergraduate students

INTE 4660 - Developing Self-Paced Online Modules (3 Credits)

Students use a variety of tools and strategies to develop self-paced eLearning courseware, such as tutorials. The course covers critical aspects of the instructional development process that support the creation of effective self-paced online learning experiences, materials and resources. Cross-listed with INTE 5660. Max hours: 3 Credits.

Grading Basis: Letter Grade

INTE 4665 - Learning with Social Media and Networking (3 Credits)

The focus of this course is on how educators leverage networked social tools, technologies, and environments to address educational needs, opportunities, and problems of practice; and establish and nurture their own professional learning through participation in digital cultures. Cross-listed with INTE 5665. Restriction: Restricted to undergraduate students. Max hours: 3 Credits.

Grading Basis: Letter Grade

Restriction: Restricted to undergraduate students

INTE 4680 - Producing Media for Learning (3 Credits)

Students develop and integrate media resources into eLearning environments, applying principles of media selection and multimedia learning. Students explore a variety of tools for producing audio, video, and multimedia content and examine ways to enhance eLearning courses through multimedia presentation and engagement resources. Cross-listed with INTE 5680. Max hours: 3 Credit Hours.

Grading Basis: Letter Grade

INTE 4711 - Creative Designs for Instructional Materials (3 Credits)

This course is a project-based exploration of design theories, principles, and best practices for communicating information to diverse learning audiences. Students apply unique design approaches and formats to the creation of materials for teaching, learning, and being of service to underrepresented communities. Cross-listed with INTE 5711. Restriction: Restricted to undergraduate students. Max hours: 3 Credits.

Grading Basis: Letter Grade

Restriction: Restricted to undergraduate students