

FINE ARTS (FINE)

FINE 1000 - Fostering Creativity (3 Credits)

Through discussions, readings, writings and creative investigations, students will delve into theoretical and experiential approaches to creativity and consider how different kinds of creativity and passions can be identified, cultivated and leveraged in their current and future academic and professional lives.

Grading Basis: Letter Grade

Additional Information: Denver Core Requirement, Arts.

FINE 1001 - Introduction to Art (3 Credits)

The course introduces visual analysis and critical examination of art from prehistory to modern times. Through reading, vocabulary development, group discussions, tests, and research projects, students will learn how to appreciate art and critically evaluate form, content, and context.

GT: Course is approved by the Colorado Dept of Higher Education for statewide guaranteed transfer, GT-AH1.

Grading Basis: Letter Grade

Additional Information: Denver Core Requirement, Arts; GT courses GT Pathways, GT-AH1, Arts Hum: Arts Expression.

FINE 1002 - International Perspectives through Animation (3 Credits)

This course is a look at world political, economic, social, and technological challenges through the lens of animation and visual storytelling.

Grading Basis: Letter Grade

Additional Information: Denver Core Requirement, International Perspectives.

FINE 1003 - Creative Coding (3 Credits)

Through discussions, readings, writings, and creative investigations, students will identify and evaluate the digital tools and software present in everyday life while they explore and learn the basics of computer code and the power of code as a creative tool.

Grading Basis: Letter Grade

FINE 1004 - Video Games, Story and Society (3 Credits)

By investigating various methods and theories, this course will examine how stories are crafted to fit the interactive aspects of video games, their resemblance and dependence on traditional stories, and how unorthodox plots, characters, and impact game play.

Grading Basis: Letter Grade

Additional Information: Denver Core Requirement, Arts.

Typically Offered: Fall.

FINE 1100 - Drawing I (3 Credits)

This course explores the act of drawing as a process of visual thought as an initial step to artistic expression. Students will develop an understanding of the basic principles of drawing as a way of learning to see.

Grading Basis: Letter Grade

FINE 1111 - First-Year Seminar (3 Credits)

Grading Basis: Letter Grade

Restriction: Restricted to Freshman level students

Typically Offered: Fall.

FINE 1120 - Photographic Fundamentals (3 Credits)

Students learn fundamentals of digital photography through creative assignments that promote a broad understanding of the photographic medium. Topics include digital camera operation, sizing and resolution, principles of design, and interpreting photographic meaning. This course is designed for non-art majors.

Grading Basis: Letter Grade

Restriction: Open to all students except FINE-BFA BA

FINE 1150 - Introduction to Darkroom Photography (3 Credits)

Students learn traditional, film-based photographic practice. Topics such as camera functions, film processing, black and white darkroom printing, and alternative darkroom techniques are explored through demonstrations, critiques, readings, and discussions of historical and contemporary photography.

Grading Basis: Letter Grade

FINE 1400 - Two Dimensional Design (3 Credits)

Focuses on the concepts and visual elements of all forms of two-dimensional art. Students gain an understanding of basic design principles as they analyze and visually articulate formal concerns in viewing contemporary and historical artworks as applied to studio problems.

Grading Basis: Letter Grade

FINE 1450 - Visual Culture: Ways of Seeing (3 Credits)

A core course for majors and non-majors Visual Culture: Ways of Seeing explores how the meaning of imagery is encoded in cultural settings and transforms globally through changing technology and is integrated into daily life. GT: Course is approved by the Colorado Dept of Higher Education for statewide guaranteed transfer, GT-AH1.

Grading Basis: Letter Grade

Additional Information: Denver Core Requirement, Arts; GT courses GT Pathways, GT-AH1, Arts Hum: Arts Expression.

FINE 1500 - Three-Dimensional Design (3 Credits)

Students explore the elements of art and the principles of design applied to three-dimensional design while developing an understanding of material properties, techniques, processes and tools. Creative practice is accompanied by written, theoretical and verbal critical thinking skills.

Grading Basis: Letter Grade

FINE 1810 - Digital 3D Foundations (3 Credits)

A lecture/lab course that explores the foundations of creating digital 3D content. Primary focus is an introduction to current 3D software. Class lectures, demonstrations and hands-on application will expose the student to the expectations for commercial high-end 3D animation production.

Grading Basis: Letter Grade

Typically Offered: Fall.

FINE 1820 - Animation Foundations (3 Credits)

A lecture/lab course that explores the foundations of animation. Primary focus is an introduction to foundational animation techniques and methods. Class lectures, demonstrations and hands-on application will expose the student the expectations for high-end animation production.

Grading Basis: Letter Grade

Typically Offered: Fall.

FINE 1825 - Game Characters and Concept Art (3 Credits)

Students will learn to design characters and environments based on experimentations with color, proportion, texture, and expression that add depth and context to a story. Students will examine the history of character design and environment as applied to animation, children's books, and toys identifying how practical and cultural processes influence design.

Grading Basis: Letter Grade

Typically Offered: Fall, Spring.

FINE 2003 - Game Design Fundamentals (3 Credits)

This course provides an in-depth exploration of analog and digital game design, emphasizing creativity, strategy, and game mechanics. Students will learn to conceptualize, prototype, and develop games. The course will focus on pen and paper design, including how to create, plan and implement game play design. Students will explore "fun" as a core component of game design and learn different lenses through which to see and assess game design.

Grading Basis: Letter Grade

Typically Offered: Fall, Spring.

FINE 2020 - Life Drawing II: Anatomy and Portraiture (3 Credits)

This course builds on the students knowledge of the human figure, addressing anatomy including the major bones and muscles. Students dive into Portrait drawing learning about facial structure and processes for drawing a portrait. Students apply these understanding in gesture drawing, medium and long format rendered drawings as well as creative drawing projects.

Grading Basis: Letter Grade

Prereq: FINE 1100

FINE 2030 - Life Drawing (3 Credits)

This course introduces the student to the human figure, addressing anatomy, movement and proportion. Discussion of historic and contemporary critical methods supplement studio practice. Exploring a variety of drawing media, students expand their drawing skills and relate the principles of composition and design to figure drawing.

Grading Basis: Letter Grade

Prereq: FINE 1100

FINE 2100 - Drawing for Story (3 Credits)

This course introduces students to the fundamental drawing skills for telling stories. Students will learn in depth about 1 and 2 point perspectives, as well as how to apply them to imaginative images. Understanding how to break down people and complex objects into simple 3 dimensional forms like Cubes, Cylinders and Sphere. Composition will be studied from the perspective of illustration, storyboarding and comic books. Projects will have students applying a professional process for creating narrative drawings.

Grading Basis: Letter Grade

Restricted to Visual Arts majors and Illustration minors.

Typically Offered: Fall.

FINE 2155 - Introduction to Digital Photography (3 Credits)

Students learn digital image manipulation, input and output strategies, and digital camera functions through assignments that emphasize conceptual development. Presentations, readings, projects and class discussions help students gain an understanding of the role of digital imaging in contemporary photography.

Grading Basis: Letter Grade

FINE 2200 - Painting I (3 Credits)

This course is an introduction to the language of painting. Students will learn to develop composition in layers, working from value to color and from direct observation to abstraction while exploring the range of visual possibilities that painting offers.

Grading Basis: Letter Grade

FINE 2405 - Software Applications for Digital Design (3 Credits)

A project-based exploration of design using vector and raster images for print and digital media. Through hands-on approaches, critiques, and discussions, students will create projects that examine software applications as a commercial production medium for design.

Grading Basis: Letter Grade

FINE 2406 - Introduction to Digital Art & Imaging (3 Credits)

A project-based exploration of vector, raster, and motion-based digital media. Through project critiques, discussion and demonstration students will create projects explore the creative and expressive potential of digital media.

Grading Basis: Letter Grade

FINE 2415 - Typography Studio (3 Credits)

A studio course that teaches principles of typography and organization that is the foundation of design and artistic practice. Through drawing, editing, and moving typographic forms, students will create projects that examine how typography is used to create meaning.

Grading Basis: Letter Grade

FINE 2420 - The Language of Design : What Makes Design Work (3 Credits)

Through lectures, readings and discussions students explore essential contemporary design movements and designers and their effects on design, visual culture and communication. In addition, students learn and practice critical thinking skills and have the opportunity to learn and practice design processes and problem solving techniques.

Grading Basis: Letter Grade

FINE 2425 - Essential Type-Design Applications (3 Credits)

A studio devoted to learning the essential design-software needed to complete basic graphic design projects. Through lectures and creative projects students will learn how to create, manipulate, and prepare various types of art files for print or digital publishing.

Grading Basis: Letter Grade

FINE 2500 - Beginning Foundry (3 Credits)

Learn to produce metal castings. Bronze, aluminum and iron are cast into shapes by melting them into a liquid, pouring the metal into a mold, and removing the new solid form. Learn techniques understand equipment and explore form to create personal artwork using traditional and contemporary methods. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 3.

Prereq: FINE-BFA APC: FINE 1500

Typically Offered: Fall.

FINE 2510 - Shaping Material (3 Credits)

Creative investigation and design are applied towards conceptual ideas while students advance skills in 3D printing, wood, metal, plastics, fibers, vacuum forming. Advancing relationships with materials and tools is the premise for the exploration of individual visual vocabularies. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 3.

Requires prerequisite course of FINE 1500 (minimum grade D-).

Restricted to FINE-BFA APC students.

FINE 2600 - Art History Survey I (3 Credits)

A lecture course studying Western and non-Western art from prehistory to medieval times, including major artists and periods. Through visual analysis, vocabulary acquisition, exams, and writing assignments, students demonstrate knowledge of historical developments and an ability to analyze the arts.

Grading Basis: Letter Grade

Additional Information: Denver Core Requirement, Humanities.

FINE 2610 - Art History Survey II (3 Credits)

A lecture course studying Western and non-Western art from the Renaissance to today, including major artists and periods. Through visual analysis, vocabulary acquisition, exams, and writing assignments, students demonstrate knowledge of historical developments and an ability to analyze the arts. Prerequisite applicable only for FINE-BA majors: FINE 2600. No prerequisite for all others.

Grading Basis: Letter Grade

Prereq: FINE-BA and FINE 2600

Additional Information: Denver Core Requirement, Humanities.

FINE 2822 - Digital Cinematography (3 Credits)

A lecture/lab course focuses on mastery of digital cinematography and visual storytelling. This course translates key production techniques: composition, camera craft, depth of field, camera blocking, and more, into the 3D world. This unique approach bridges the gap between traditional live-action cinematography and cutting-edge 3D animation, giving the students skills/knowledge about cinematic theory, practices and methods, as applied to digital 3D content creation.

Grading Basis: Letter Grade

Restricted to P3D and ANI students.

Typically Offered: Fall.

FINE 2995 - Travel Study (1-15 Credits)

Created for students doing travel study in a foreign country. Students register through the Office of International Education. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 15.

FINE 3010 - Illustration I: Image Making (3 Credits)

In a demonstration of expressive media, students develop their own point-of-view and style. Students work in a variety of media while learning historic and contemporary trends in illustration.

Grading Basis: Letter Grade

Prereq: FINE 1100

FINE 3014 - The Graphic Novel Workshop (3 Credits)

This course introduces students to the visual language of the graphic novel through the creation of sequential imagery and page development. Students will delve into the pictorial methods found in both historical and contemporary comic books, Manga and alternative cartooning.

Grading Basis: Letter Grade

Prereq: FINE 1100; Prereq: FINE-BFA ILS: FINE 2030

FINE 3016 - Topics in Illustration (3 Credits)

Specialized topics are offered in illustration technologies and techniques, theories, processes, and conceptual thinking. Course subjects are unique and change from semester to semester. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Restriction: Restricted to students with sophomore standing or higher.

Typically Offered: Fall, Spring, Summer.

FINE 3030 - Media of Drawing (3 Credits)

Students explore a range of drawing media in this course, including watercolor or gouache, experimental printmaking, and other mixed media approaches to draw. This course considers drawing as an active medium that can take on multiple dimensions where students create works that experiment with all aspects of the drawn mark and its translations.

Grading Basis: Letter Grade

Requires prerequisite course of FINE 1100 (minimum grade D-).

FINE 3040 - Color Theory: Studio and Screen-Based Practice (3 Credits)

This hybrid course delves into how color is essential to traditional studio-based and digital media artists through focusing on visual color and light perception, color mixing with pigment and digital applications, and the interaction of color.

Grading Basis: Letter Grade

Requires prerequisite course of FINE 1100 (minimum grade D-).

FINE 3050 - Figure Drawing and Painting (3 Credits)

This course is an exploration of representing the human form in pictorial space through drawing and painting. Students will explore figural space, color, proportion and scale, and will understand the conceptual and visual weight carried by expressive gesture, figural form and compositional narrative.

Grading Basis: Letter Grade

Requires prerequisite courses of FINE 1100 and FINE 2200 (all minimum grade D-).

FINE 3130 - Photography, Optics and Perspectives in Italy (3 Credits)

In this study abroad seminar course, students develop an understanding of their work within the context of the history of art and photography, particularly the artistic and scientific breakthroughs of the Renaissance, by exposing them to strategies and theories exemplified by the remarkably diverse and historically significant artwork that is available in collections in Florence, Italy. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Typically Offered: Summer.

FINE 3135 - Historic Photographic Processes in Italy (3 Credits)

In this study abroad studio course, students investigate the relationship between critical concepts and historic photographic processes in the unique cultural and artistic setting of Florence, Italy. Students shoot on location using a variety of techniques that connect contemporary photography to the history of the medium. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Typically Offered: Fall, Spring, Summer.

FINE 3156 - Photography Studio and Lighting (3 Credits)

Students learn digital lighting techniques that inform the conceptual and aesthetic qualities of their photographs. Topics covered include digital editing, studio practice, location photography, commercial business practices, shooting and lighting techniques, video for photographers, and professional presentation.

Grading Basis: Letter Grade

Prereq FINE-BFA PHO: FINE 1100, FINE 1150, FINE 1400, FINE 2155, FINE 2600 Prereq: FINE 2155

Typically Offered: Fall, Spring, Summer.

FINE 3160 - Color and the Constructed Image (3 Credits)

Students explore analog color photography, concept development, and expressive uses of the medium. Topics include color film development, chromogenic printing, and color theory in assignments that emphasize staged and constructed imagery. Students learn about the creative impact of color on photographic representation.

Grading Basis: Letter Grade

Prereq FINE-BFA PHO: FINE 1100, FINE 1150, FINE 1400, FINE 2155, FINE 2600 Prereq: FINE 1150

Typically Offered: Fall, Spring, Summer.

FINE 3161 - The Silver Fine Print (3 Credits)

Students learn advanced black and white film development and darkroom practices while translating ideas into photographic form. Techniques include the zone system, medium and large format photography, split filter printing, toning, montage printing, and film/paper choices. Students gain insight into photographic artists, techniques, and movements.

Grading Basis: Letter Grade

Prereq: FINE-BFA PHO FINE 1100, FINE 1150, FINE 1400, FINE 2155, FINE 2600. Prereq: FINE 1150

Typically Offered: Fall, Spring, Summer.

FINE 3162 - Photoshop and Digital Print (3 Credits)

Students learn advanced techniques for creating and editing images in Photoshop. Assignments focus on conceptual development, advanced compositing, workflow, color management, and the fine art of digital ink jet printing. Students gain insight into the role of digital imaging in contemporary culture.

Grading Basis: Letter Grade

Prereq: FINE-BFA PHO: FINE 1100, FINE 1150, FINE 1400, FINE 2155, FINE 2600 Prereq: FINE 2155

Typically Offered: Fall.

FINE 3171 - Experimental Photography (3 Credits)

Students develop creative approaches to experimental photographic techniques. Processes incorporate alternative uses of light-sensitive materials, experimental darkroom practice, historic non-silver techniques, and digital/traditional cross-manipulation. Students gain insights into the relationship between concepts and non-traditional strategies for creating images. Spring only.

Grading Basis: Letter Grade

Prereq: FINE-BFA PHO: FINE 3161. Prereq: FINE 1150.

Typically Offered: Spring.

FINE 3172 - Documentary Photography (3 Credits)

Students learn strategies for creating visual narratives through photographic projects that are informed by the documentary tradition. Assignments incorporate editing, sequencing, digital printing, video, text, and photographic books. Students use the camera to engage with the world around them while exploring social, political, and ethical issues within their communities. Spring only.

Grading Basis: Letter Grade

Prereq: FINE-BFA PHO: FINE 3162. Prereq: FINE 2155.

Typically Offered: Spring.

FINE 3200 - Intermediate Painting and Drawing (3 Credits)

In this course students develop a body of work that expands on previous course work, to make the transition from assignment-based work to an independent body of work, and to prepare for advanced level study in painting and drawing.

Grading Basis: Letter Grade

Prereq: FINE 2200

FINE 3240 - Abstract Painting and Drawing (3 Credits)

This course explores the methods of abstraction as applied to painting and drawing. Through developing a body of paintings and drawings, students will gain an understanding of complex formal structures in the development of their work.

Grading Basis: Letter Grade

Requires prerequisite courses of FINE 1100 and FINE 2200 (all minimum grade D-).

FINE 3300 - Painting, Drawing and the Printed Image (3 Credits)

This course explores the role of technology in the history of painting/drawing alongside studio practice in fine art screen printing. Students produce works that explore personal symbolism through the combination of graphically printed and hand-produce marks while utilizing technology as a tool.

Grading Basis: Letter Grade

Prereq: FINE 1100

FINE 3320 - Topics in Digital Design (3 Credits)

Specialized topics are offered in new design technologies, theories, processes, and conceptual thinking. Course subjects are unique and change from semester to semester. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Restriction: Sophomore standing or higher.

Typically Offered: Fall, Spring, Summer.

FINE 3340 - Topics in Studio Art (3 Credits)

Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 9.

Typically Offered: Fall, Spring, Summer.

FINE 3342 - Topics in Studio Art (3 Credits)

Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 9.

Typically Offered: Fall, Spring.

FINE 3343 - Topics in Studio Art (1-3 Credits)

Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 9.

FINE 3400 - Coding for Interaction Design (3 Credits)

As a project-based exploration, this course provides an overview of the concepts, theories, and applied design principles for creative front-end development of web and app solutions.

Grading Basis: Letter Grade

Restriction: Sophomore standing or higher.

FINE 3404 - Typography II (3 Credits)

A design laboratory that teaches advanced principles of typography including multiple page documents and complex typographic systems for print and screen. Students will create complex design projects that explore the relationship between type and image.

Grading Basis: Letter Grade

Prereq: FINE 2415

FINE 3405 - Video and Performance Art (3 Credits)

This course explores video, sound, projection and performance in contemporary visual art. Bridges between the digital laboratory, sculpture studio and live performative action are created in context.

Grading Basis: Letter Grade

Requires prerequisite course of FINE 1500 (minimum grade D-).

Restricted to FINE-BFA APC students.

Typically Offered: Fall, Spring.

FINE 3410 - Illustration II: Digital Media (3 Credits)

Students consider the diverse perspectives of clients, viewers, and context while developing concept art and imaginative illustrations. Digital workflows, visual research, and an iterative process are emphasized.

Grading Basis: Letter Grade

Prereq: FINE 3010. Restriction: FINE-BFA ILS or FINE-BFA APC

FINE 3414 - Motion Design I (3 Credits)

A course devoted to understanding time based imagery that focuses on utilizing video and motion graphics as a creative communication tool.

Students create projects that explore topics using video, animation, time and motion using a non-linear digital editing software.

Grading Basis: Letter Grade

Restriction: Restricted to students with sophomore standing or higher OR FINE-BFA DIG or DIGD-MIN.

Typically Offered: Fall, Spring.

FINE 3415 - Design Studio I (3 Credits)

In a design laboratory students learn to turn ideas into visual solutions through the application of design principles. Through lectures, writings, readings, discussion and critiques of projects assigned students will build visual literacy in relation to digital design.

Grading Basis: Letter Grade

Restrictions: Restricted to FINE-BFA majors with sub-plan of DIG or DIGD minors within the College of Arts and Media.

FINE 3420 - Printing Preparation and Process (3 Credits)

Through print shop visits, creating, manipulating, and preparing various types of art files for print or digital publishing, students will explore the history, various processes, and file preparation that are essential to producing final designed products.

Grading Basis: Letter Grade

FINE 3424 - Interaction Design I (3 Credits)

A foundational interaction design workshop exploring how user experience (UX) principles and methods impact interaction and user interface (IxD/UI) design. Through designing interactive prototypes, students will gain experience articulating UX concepts, conducting user research, and doing usability testing, with the goal of developing an iterative design workflow.

Grading Basis: Letter Grade

Prereq: FINE 3414 and FINE 3415. Restriction: Restricted to FINE-BFA DIG or DIGD-MIN.

FINE 3434 - 3D Motion Design (3 Credits)

A course devoted to 3D as a medium for creating works of art. Through demonstration, discussion, readings and project based explorations, students will learn to navigate and create in the 3D digital environment.

Grading Basis: Letter Grade

Restricted to FINE-BFA DIG or DIGD MIN. For FINE-BFA DIG, requires prerequisite courses of FINE 3444 and FINE 3464 (all minimum grade D-).

Typically Offered: Fall.

FINE 3444 - Interaction Design II (3 Credits)

An intermediate interactive design workshop devoted to using interactive design to solve communication and information problems at scale.

Through investigations, readings and discussions students will create projects that explore user experience design, accessibility, and advanced research techniques.

Grading Basis: Letter Grade

Prereq: FINE 3424, 3454 Restriction: Restricted to FINE-BFA DIG

Typically Offered: Fall.

FINE 3450 - Digital Painting (3 Credits)

Digital Painting is a studio designed for student exploration of artistic expression using digital tools for traditional painting and illustration techniques.

Grading Basis: Letter Grade

Prereq: FINE 1100

FINE 3454 - Motion Design II (3 Credits)

An intense course devoted to using time and motion as a medium for communicating ideas and information. Through creative investigations, readings and discussions students explore linkages between non-linear editing, animation and 3-dimensional animation as used in motion graphics.

Grading Basis: Letter Grade

Prereq: FINE 3414, 3415. Restriction: Restricted to FINE-BFA DIG.

Typically Offered: Spring.

FINE 3455 - Intro to 2D and Traditional Animation (3 Credits)

This course introduces the fundamental principles of 2D and traditional animation and is devoted to learning and understanding 2D and traditional animation techniques and tools. The course focuses on learning the basics of animation, including timing, spacing, and character movement. The course will also cover the history and evolution of animation, as well as the tools and techniques used to create 2D and traditional animation. This course will teach you how to create animations using storyboards, flip books, stop motion, onion skin, and other hand drawn animation techniques.

Grading Basis: Letter Grade

Restriction: Restricted to undergraduate students with sophomore standing or higher.

Typically Offered: Fall, Spring, Summer.

FINE 3456 - Advanced 2D and Traditional Animation (3 Credits)

This course builds upon the principles and techniques learned in the introductory course and expands on them to provide a deeper understanding of 2D and traditional animation. Students will learn advanced animation techniques, including character acting, lip-syncing, and special effects. The course will also cover animation for different mediums, including television, film, and video games.

Grading Basis: Letter Grade

Prereq: FINE 3455

Typically Offered: Fall, Spring, Summer.

FINE 3464 - Design Studio II (3 Credits)

In a studio environment students will develop advanced projects using animation, interactivity and motion graphics to create innovative solutions to design problems. Students will learn to apply design theory to practice through discussion, critiques and assigned projects.

Grading Basis: Letter Grade

Prereq: FINE 3424, 3454 Restriction: Restricted to FINE-BFA DIG

Typically Offered: Spring.

FINE 3500 - Immersive Installation Art (3 Credits)

Students learn to modify the way a particular space is experienced by the viewer through material use and experimental intervention in everyday public or private spaces.

Grading Basis: Letter Grade

Repeatable. Max Credits: 3.

Requires prerequisite course of FINE 1500 (minimum grade D-).

Restricted to FINE-BFA APC students.

Typically Offered: Spring.

FINE 3510 - Form and Play (3 Credits)

3D printing, mold making, and soft sculpture using rubber, resins, alginate and plaster to cast and build in metal, resin, glass, synthetics, concrete, plastic, paper and biodegradable materials. Exploration of multiples, life size and small-scale forms with personal imagery.

Grading Basis: Letter Grade

Repeatable. Max Credits: 3.

Prereq: FINE-BFA APC: FINE 1500

Typically Offered: Fall.

FINE 3515 - Public and Environmental Art (3 Credits)

The formal, political, historical, public, ecological, geographical and social context of the urban/rural environment will be explored through site-specific works, temporal and permanent. Students connect with professional artists in the field and develop skills in public relations, installation techniques, curation and public art administration.

Grading Basis: Letter Grade

Repeatable. Max Credits: 3.

Requires prerequisite course of FINE 1500 (minimum grade D-).

Restricted to FINE-BFA APC students.

FINE 3532 - Character and Product Prototyping (3 Credits)

Students work to explore the process of creating experimental versions of character and product designs, which can be utilized as models to visualize and create a larger sculpture, product or character for inclusion in personal and commercial art. Students work in wide ranging media and a variety of approaches to conceptualize personal 2D, 3D and 4D imagery.

Grading Basis: Letter Grade

FINE 3545 - Intermediate Sculpture (3 Credits)

Investigations using three-dimensional studio practice and technology assist students to generate a comprehensive series of works. Competent technical skills and conceptual ideology are melded as students realize their personal creative research in visual form.

Grading Basis: Letter Grade

Requires prerequisite course of FINE 2510 (minimum grade C).

FINE 3550 - Iron Casting (3 Credits)

Students learn traditional and innovative mold making techniques for casting iron. Casting techniques include working with found objects, lost wax, ceramic shell and sand molds. Furnace design and equipment fabrication are researched. Public performance is integral to the class.

Grading Basis: Letter Grade

Prereq: FINE-BFA APC: FINE 1500

FINE 3557 - Concepts in Illustration (3 Credits)

This course addresses varying topics and trends in illustration. Students produce work exploring contemporary issues in the professional realm and develop their distinctive illustrative voice through multiple media. Course content rotates each semester to cover the dynamics of the field.

Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 9.

Prereq: FINE 2010

FINE 3630 - History of Photography (3 Credits)

Students examine the history of photography from its origins to the present. Emphasis is placed on photography as an artistic medium. Topics covered include important movements, photographers, and technical innovations, as well as photographer's broader role in visual culture.

Grading Basis: Letter Grade

FINE 3631 - Photography: Theory and Criticism (3 Credits)

Students investigate the historical texts of photographic criticism. Readings relate to photography as a fine art form, concentrating on 1970 to the present. Through discussions, readings and critical writing, students examine and appreciate the significance of photographic theory.

Spring only.

Grading Basis: Letter Grade

Prereq: FINE-BFA PHO: FINE 3630. Restriction: All other students must be at sophomore-, junior-, or senior-level standing.

FINE 3635 - Photography Now (3 Credits)

Students investigate trends in fine art photography from 1990 through the present. By examining current topics, styles, and techniques students gain insights into contemporary photographic practice and its relationship to the history and future of the medium.

Grading Basis: Letter Grade

Prereq: FINE-BFA PHO: FINE 3630. Restriction: All other students must be at sophomore-, junior-, or senior-level standing.

FINE 3636 - Through the Lens: Photography and Diversity (3 Credits)

Students examine social issues relating to non-dominant cultures, minority groups, biases, and privileges through the lens of photographic imagery. Lectures, discussions, and assignments offer insights into the ways that photography both reflects and impacts attitudes about cultural diversity in the United States.

Grading Basis: Letter Grade

Restriction: Restricted to Junior standing or higher.

Additional Information: Denver Core Requirement, Cultural Diversity.

FINE 3640 - Topics in Art History I: Art Before Modernism (1-3 Credits)

Variable: Art History lecture course pertaining to art before Modernism.

Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 3644 - Topics in Art History II: Modern and Contemporary (1-3 Credits)

Variable: Art History lecture course pertaining to art since Modernism.

Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 3775 - Asian Art After 1850 (3 Credits)

A lecture-based course about developments in art and architecture of China, Japan, and Korea after 1850.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

Additional Information: Denver Core Requirement, International Perspectives.

FINE 3806 - Advanced Character Animation II (3 Credits)

This studio course is focused on building upon the solid animation foundation created in the DACD 3830 Advanced Character Animation class, and developing additional nuanced character animation techniques. Using composition and screen design principles we will strengthen the student's professional image-making and visual storytelling toolkit; with an emphasis on artistic excellence through applications of current 3D technologies. Live-action references will be used to bring believability to the coursework.

Grading Basis: Letter Grade

Prereq: DACD 3830. Restriction: Restricted to DACD majors (FINE-BFA ANI).

Typically Offered: Spring.

FINE 3807 - Advanced Creature and Quadruped Animation (3 Credits)

This studio course is focused on the foundation creature animation skills practiced in most VFX houses today. Students will explore the process and techniques of keyframe and pose-to-pose animation. Considerations include character performance, behaviors, physical constraints, and motion through space with an emphasis on artistic excellence through applications of current 3D technologies. The focus being believability and nuance learned by careful study of live-action footage.

Grading Basis: Letter Grade

Typically Offered: Fall, Spring.

FINE 3808 - Live Action Compositing (3 Credits)

A studio course focused on the art and science of node-based digital compositing for live-action film and video. Students will develop skills/knowledge about the processes involved in combining, altering and enhancing live action footage using industry standard tools and techniques.

Grading Basis: Letter Grade

Typically Offered: Fall, Spring.

FINE 3814 - Digital 3D Methods: Motion Graphics for Animators (3 Credits)

An online course is an introduction to Motion Graphics, devoted to understanding time based imagery that focuses on utilizing video, typography and 3D content as a creative communication tool. Students will create projects that explore video, animation, time and motion.

Grading Basis: Letter Grade

FINE 3840 - Exploring Storyboarding- Foundational Techniques and Approaches (3 Credits)

Exploring Storyboarding will help you fall in love with making cinema. This course is a foundation to the art and craft of visual storytelling. This course teaches the language film, and techniques for illustrating action, composition, character, and drama.

Grading Basis: Letter Grade

FINE 3841 - Creating Visual Story - Narrative Techniques and Visual Design (3 Credits)

This course explores narrative methods used in animation, film, and connects film theory to visual storytelling. This course empowers you to engage with story process, and understand film theory as an interesting, integral, part of the visual storytelling creative process.

Grading Basis: Letter Grade

Restricted to P3D and ANI students.

FINE 3842 - Storyboarding for Cinema and Game Previsualization (3 Credits)

A lecture/lab course covering the foundations of the cinematic storyboarding process/techniques used for previsualization in the film, entertainment design and game industries. Students will develop skills/knowledge for creating storyboards study and understand film theory, storytelling, film language and grammar, and filmic composition.

Grading Basis: Letter Grade

Prereq: FINE 3841 or Junior standing

FINE 3845 - DAC: Preproduction for Story (3 Credits)

A seminar course focused on the story development/preproduction phases for the DAC senior thesis short. The principle focus of the course will be story development, preproduction activities and organizing the production team and production pipeline for the thesis short.

Grading Basis: Letter Grade

Prereq: DACD 2830 or DACD 2850, Acceptance into DAC.

FINE 3850 - DAC: Dynamic Simulation (3 Credits)

A lecture/lab course exploring the theory/techniques of dynamic and particle simulations for 3D content. Students explore how to develop effects (smoke, fire, steam, explosions) and dynamic materials (cloth), with an emphasis on artistic excellence through application of current 3D technologies. Acceptance into DAC.

Grading Basis: Letter Grade

Restriction: Restricted to Junior standing or higher.

FINE 3855 - Introduction to Unreal Engine (3 Credits)

Students will learn how to utilize and navigate Unreal Engine to produce interactive stories and immersive environments in a lecture-lab classroom. Students will build virtual worlds that use lighting, surface design, environments, and interactions to tell stories highlighting personal experiences and socially conscious narratives in a virtual production environment.

Grading Basis: Letter Grade

Restriction: Restricted to Junior standing or higher.

Typically Offered: Fall.

FINE 3939 - Internship (1-3 Credits)

Designed experiences involving application of specific, relevant concepts and skills in supervised employment situations. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 12.

FINE 3995 - Travel Study (1-15 Credits)

Created for students doing travel study in a foreign country. Students register through the Office of International Education. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 15.

FINE 4000 - The Business of Art (3 Credits)

Through research, discussion and projects, students learn marketing, copyright and business practices necessary for a career as an illustrator or artist. Students will develop professional materials, identify potential markets and implement a plan to promote their work.

Grading Basis: Letter Grade

Prereq: FINE-BFA DRW: FINE 3220, 3230, and 3310

FINE 4001 - Illustration III: Investigative Methods (3 Credits)

Students will learn to use writing, research methods, and market analysis to develop original and unique approaches to illustration. Projects will explore how media choices and production processes impact potential markets and responses from the public.

Grading Basis: Letter Grade

Prereq: FINE 3410. Restriction: Restricted to FINE-BFA ILS majors within the College of Arts Media.

Typically Offered: Spring.

FINE 4002 - Illustration IV: Thesis Development (3 Credits)

Students will examine historical and contemporary trends in illustration while developing a research topic and writing a thesis paper. Students will produce new work and illicit responses from faculty and outside industry mentors as they begin to prepare a professional illustration portfolio.

Grading Basis: Letter Grade

Prereq: FINE 4001. Restriction: FINE-BFA ILS

Typically Offered: Fall.

FINE 4003 - Illustration BFA Thesis (3 Credits)

Students will present their thesis project proposal, create original illustrations for their BFA Thesis exhibition and develop a professional illustration portfolio. Students will be expected to document their process and implement a promotional plan in order to build an audience for their work. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 3.

Prereq: FINE 4002. Restriction: FINE-BFA ILS

Typically Offered: Spring.

FINE 4016 - Topics in Illustration (3 Credits)

Specialized topics are offered in Illustration technologies and techniques, theories, processes, and conceptual thinking. Course subjects are unique and change from semester to semester. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Restriction: Restricted to Junior standing or higher.

Typically Offered: Fall, Spring, Summer.

FINE 4020 - Anatomy for the Artist (3 Credits)

An intensive study of the human figure, focusing on its structure, movement and proportions. Skeletal and muscular systems are explored in depth using the classic texts of artistic anatomy to enhance students' drawings from observation.

Grading Basis: Letter Grade

Prereq: FINE 2030

FINE 4050 - Design in a Global Workplace (3 Credits)

Through intensive participatory workshops, study tours, and lectures this class examines the advantages of interdisciplinary community-based collaboration. This class also examines the complexities of cross discipline collaborations including multiple professional agendas, political and business establishments and the needs of the community.

Grading Basis: Letter Grade

Typically Offered: Summer.

FINE 4195 - Photography Portfolio I (3 Credits)

Students create an independent body of photographic work that integrates sophisticated concepts with technical mastery. Through critiques, presentations and discussions, students relate subject matter to historical and contemporary context. Students build expertise in the area of professional development in photography. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 9.

Prereq: FINE-BFA PHO: FINE 3156, 3160, 3171, 3172, and 3630. Prereq: FINE 3161, 3162, 3171

Typically Offered: Fall.

FINE 4196 - Photography Portfolio II (3 Credits)

Students create an independent body of photographic work that integrates sophisticated concepts with technical mastery. Through critiques, presentations and discussions, students relate subject matter to historical and contemporary context. Students build expertise in the area of professional development in photography. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 9.

Prereq: FINE 4195.

Typically Offered: Fall, Spring.

FINE 4215 - Interdisciplinary Studio (3 Credits)

This is the first level of advanced studies in art practices where students create a body of work that expresses a more complex individual vision. Students learn to develop their creative work with self-selected materials and processes in support of focused concepts. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Prereq: FINE 1100, FINE 1500 and FINE 2200.

Typically Offered: Fall.

FINE 4225 - Advanced Painting and Drawing (3 Credits)

This course involves advanced studies in painting/drawing where students create a body of work that expresses a more complex individual vision. Students learn to develop their artistic practice with self-directed processes in support of focused concepts and develop professional practices in painting and drawing.

Grading Basis: Letter Grade

Prereq: FINE 3200.

FINE 4340 - Topics in Studio Art (3 Credits)

Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Typically Offered: Fall, Spring, Summer.

FINE 4350 - Topics in Digital Design (3 Credits)

Specialized topics are offered in new design technologies, theories, processes and conceptual thinking. Course subjects are unique and changing semester to semester.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Restriction: Restricted to Junior standing or higher.

Typically Offered: Fall, Spring, Summer.

FINE 4400 - Design Studio III (3 Credits)

Set up as a collaborative studio, students learn to identify problems in the cultural and urban environment and design solutions that address those problems. Through discovery and research students will learn how design can be a catalyst for change.

Grading Basis: Letter Grade

Restriction: Restricted to FINE-BFA DIG or DIGD-MIN or FINE-BFA 3D ANI or SCOM.

Typically Offered: Fall.

FINE 4411 - Immersive Storytelling I (3 Credits)

This theory/research-oriented course teaches students in media and technical fields how to tell stories interactively using 360-degree video and computer-generated scenes that subjects experience through leading virtual reality headsets. We will touch on creating content for larger format immersive experiences.

Grading Basis: Letter Grade

Restriction: Sophomore standing or higher.

FINE 4420 - Interaction Design III (3 Credits)

An advanced interactive design workshop where students will use current industry tools to explore a range of topics such as emerging technologies, design interactive prototypes, and experiential design. Through prototyping, discussion, readings, and critiques, students will create unique projects that explore contemporary and futurist topics.

Grading Basis: Letter Grade

Prereq: FINE 3444. Restriction: Restricted to FINE-BFA DIG.

FINE 4422 - E-Commerce Web Design (3 Credits)

This course provides an overview of the concepts and principles of e-commerce website design and selling your products online. The content is geared toward design students who would like to build web stores for clients or yourself. By the end of the course, students will be able to create and manage their own online store.

Grading Basis: Letter Grade

Typically Offered: Fall.

FINE 4425 - Motion III (3 Credits)

An intense workshop-laboratory devoted to advanced motion design techniques. Through creative investigation, the study of motion theory and hierarchy, compositing, filming techniques, broadcast parameters, aesthetics, typography and technical issues students will develop the in-depth knowledge necessary to excel as design professionals.

Grading Basis: Letter Grade

Prereq: FINE 3454. Restriction: Restricted to FINE-BFA DIG.

FINE 4435 - Nudge: Behavioral Design 1 (3 Credits)

A studio course where students learn to develop 'nudge' solutions through the use of behavioral methods and theories. A 'nudge' is an attempt to influence people's choices and behavior in a predictable way without limiting their options or significantly changing incentives. Through field trips and observation, students will gain knowledge and skills in the field of behavioral design, including dual cognitive processing, choice architecture, behavioral mapping, and cognitive biases.

Grading Basis: Letter Grade

FINE 4450 - Social Engagement by Design (3 Credits)

Through lectures, discussions and conducting onsite research in international settings, students will become familiar with professional practitioners' Perspectives and experiences in the field of socially engaged design while interrogating current practices, policies, and expectations that inform community engagement and by Design.

Grading Basis: Letter Grade

Typically Offered: Summer.

FINE 4480 - Design Thesis Research (3 Credits)

Through lectures, studio visits and research, students will engage the profession and examine the role of the artist as a designer. Projects will focus on resumes, interview techniques, portfolio and business practices to prepare students for entering the design profession.

Grading Basis: Letter Grade

Prereq: FINE 3464 Restriction: Restricted to FINE-BFA DIG

Typically Offered: Fall.

FINE 4495 - Design Thesis Project (3 Credits)

Through critique, research, and writing students will critically explore a thesis topic and develop professional quality visual solutions. Students will create work that expresses their personal artistic vision in relation to significant contemporary and historical artists and practice.

Grading Basis: Letter Grade

Prereq: FINE 4480 Restriction: Restricted to FINE-BFA DIG

Typically Offered: Spring.

FINE 4505 - Sculptural Drawing (3 Credits)

Students apply traditional and mixed media drawing skills, photography and digital reproduction to depict the sculptural object in two and three-dimensional space. Students learn to construct small-scale models and develop sculpture proposals. Drawing as sculpture medium is explored.

FINE BFA APC: FINE 1500.

Grading Basis: Letter Grade

Repeatable. Max Credits: 3.

Prereq: FINE-BFA APC: FINE 1500.

Typically Offered: Spring.

FINE 4515 - Advanced Art Practices (3 Credits)

Students in this course develop a body of work that expresses complex individual vision across media. Students learn to develop their artistic practice with self-directed processes in support of focused concepts in multiple studio areas. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Requires prerequisite courses of FINE 1100 and FINE 1500 and FINE 2200 (all minimum grade D-). Requires corequisite courses of FINE 4950. Restriction: Restricted to undergraduate students with junior standing or higher.

Typically Offered: Fall, Spring.

FINE 4522 - Interdisciplinary Art in Ireland (6 Credits)

The interdisciplinary course introduces students to the methods and concepts of contemporary site-specific art as critical theory through lecture and critique and as practice in the rural/urban landscape and studio along Ireland's County Clare coastline in the Burren region.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Additional Information: Global Education Study Abroad.

FINE 4523 - Topics in Art History I: Art Before Modernism (1-3 Credits)

Variable: Art History lecture course pertaining to art before Modernism. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4524 - Topics in Art History II: Modern and Contemporary Art (1-3 Credits)

Variable: Art History lecture course pertaining to art since Modernism. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4525 - Museum Studies (3 Credits)

A seminar about museums and art galleries as institutions for the preservation and exhibition of cultural materials. Through writing assignments, discussions, site visits, and analysis, students will demonstrate knowledge and critical thinking on the display of art.

Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4530 - Advanced Sculpture (3 Credits)

Individual decision-making is stressed in developing a strong body of work that builds on past creative research. Competent technical skills and conceptual ideology are expanded to achieve complete visual experiences. Establish off campus professional connections.

Grading Basis: Letter Grade

Requires prerequisite course of FINE 3545 (minimum grade C).

FINE 4600 - History of Modern Design:Industrial Revolution-Present (3 Credits)

A lecture course involving the history of design from the Industrial Revolution to the present. The course will address the graphic design, typography, architecture, "Decorative arts", and new media from each period/major design movement in that time frame.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4610 - Pre-Columbian Art (3 Credits)

A lecture course on the art and architecture of Mesoamerica and the Andes before the Spanish conquest. Through visual analysis, vocabulary acquisition, discussion, exams, and writing assignments, students will demonstrate knowledge of historical developments and an ability to analyze the art. Cross-listed with FINE 5610.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4620 - American Art (3 Credits)

A lecture course on the art of the United States from colonial times to World War II. Through visual analysis, vocabulary acquisition, discussion, exams and writing assignments, students will demonstrate knowledge of historical developments and an ability to analyze the art.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4630 - History of Latin American Art:1520-1820 (3 Credits)

A lecture course studying Latin American art of 1520-1820, including major artists and periods. Through visual analysis, vocabulary acquisition, exams, and writing assignments, students will demonstrate knowledge of historical developments and an ability to analyze the arts. Cross-listed with FINE 5630.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4670 - Greek and Roman Art (3 Credits)

A lecture course on art and architecture from ancient Greece and Rome. Through visual analysis, vocabulary acquisition, discussion, exams and writing assignments, students will demonstrate knowledge of historical developments and an ability to analyze the art.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4680 - Art of the Medieval Multiverse (3 Credits)

A lecture course critically examining the art and architecture of an expansively defined medieval world across themes including geographies and peoples, materials, identities and medievalisms. Through close engagement with artworks and texts, students will gain new perspectives on the diversity of medieval art. All other students must be of junior or senior standing or have the permission of the instructor. Cross-listed with FINE 5680.

Grading Basis: Letter Grade

Prereq: Visual Arts majors: FINE 2600 FINE 2610 or permission of the instructor; all other students must be of junior or senior standing or have the permission of the instructor.

Typically Offered: Fall, Spring.

FINE 4700 - Italian Renaissance Art (3 Credits)

A lecture course about developments in Italian Renaissance art and architecture. Through visual analysis, vocabulary acquisition, discussion, exams and writing assignments, students will demonstrate knowledge of historical developments and an ability to analyze the art.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4705 - Northern Renaissance Art (3 Credits)

A lecture course about developments in Northern Renaissance art and architecture. Through visual analysis, vocabulary acquisition, discussion, exams and writing assignments, students will demonstrate knowledge of historical developments and an ability to analyze the art.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4710 - Baroque and Rococo Art (3 Credits)

A lecture course on Italy, Spain, France, England, and the Netherlands during the seventeenth and eighteenth centuries. Through visual analysis, vocabulary acquisition, discussion, exams and writing assignments, students will demonstrate knowledge of historical developments and an ability to analyze the art.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4712 - Applied Digital Media (1-3 Credits)

This lab course provides students with the opportunity to execute practical applications in the use of digital 3D media for commercial and/or non-profit venue. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 3.

FINE 4715 - Islamic Art and Architecture (3 Credits)

A lecture course on art and architecture of the Islamic world from the emergence of Islam in the 7th century to c. 1850. Students will engage in visual and contextual analyses, object-based research, and vocabulary acquisition. All other students must be of junior standing, or have permission of the instructor to enroll. FINE 2610 with a C or higher. All other students must be of junior standing or have permission of the instructor to enroll. Cross-listed with FINE 5715.

Grading Basis: Letter Grade

Prereq: FINE BFA: FINE 2610 with a C or higher. All other students must be of junior standing or have permission of the instructor to enroll.

Typically Offered: Fall.

FINE 4730 - Arts of Japan (3 Credits)

A lecture course on selected themes and periods in Japanese art. Through visual analysis, vocabulary acquisition, discussion, exams and writing assignments, students will demonstrate knowledge of historical developments and an ability to analyze the art.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4750 - Arts of China (3 Credits)

A lecture course on selected themes and periods in the arts and architecture of China. Through visual analysis, vocabulary acquisition, discussion, exams and writing assignments, students will demonstrate knowledge of historical developments and an ability to analyze the art.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4770 - Art of India and Southeast Asia (3 Credits)

A lecture course on selected themes and periods in the arts of India and Southeast Asia. Through visual analysis, vocabulary acquisition, discussion, exams and writing assignments, students will demonstrate knowledge of historical developments and an ability to analyze the art.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4790 - Methods in Art History (3 Credits)

A seminar about the various research methodologies in the history of art. Through reading, discussion, research, writing assignments, and presentations, students will demonstrate knowledge of art historiography. All other students must be at junior- or senior-level standing.

Grading Basis: Letter Grade

Prereq: FINE-BA: FINE 2600 and FINE 2610; ENGL 2070 or ENGL 3084 or ENGL 4180 or ENGL 4280. Prereq: FINE-BFA: FINE 2600 and FINE 2610.

All other students must be at junior- or senior-level standing.

Typically Offered: Fall.

FINE 4825 - Architectural Visualization (3 Credits)

A lecture/lab course covering the 3D visualization of architectural projects. Students will develop skills/ knowledge about the techniques for creating realistic 3D models, texturing, lighting, and presentation. Special emphasis will be placed creating realism in modeling, materials, lighting, and professional renderings.

Grading Basis: Letter Grade

Prereq: FINE 1820

FINE 4840 - Independent Study: FINE (1-3 Credits)

Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 12.

FINE 4950 - Studio BFA Thesis (3 Credits)

Studio: BFA Thesis involves the preparation, exhibition and critical faculty response to students' Creative work. Course work focuses on contemporary trends in the arts, the commerce of the arts and the professional practices necessary to an artist' Self-promotion.

Grading Basis: Letter Grade with IP

FINE 4951 - Bachelor of Art Thesis (3 Credits)

A seminar that emphasizes creative and original research through the composition of a substantial paper on a topic in art history. Through discussion, presentations, and individual readings, students will demonstrate skills in research, writing, and critical thinking. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 6.

Restriction: Restricted to FINE-BA majors with a sub-plan of ART within the College of Arts and Media.

Typically Offered: Fall, Spring.

FINE 4970 - Modernist Art (3 Credits)

A lecture course about developments in Modernist art and architecture from the late 18th century to 1960. Through visual analysis, vocabulary acquisition, discussion, exams and writing assignments, students will demonstrate knowledge of the period's historical developments and an ability to analyze its art.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4971 - Dada & Surrealism (3 Credits)

Dada and Surrealism represent turning points in the evolution of modern art history. Both movements are fundamental to the understanding of Modernism and postmodernism alike. In this course we will study the art, literature, philosophies, film and historical contexts of international Dada and Surrealist artists from World War I to the years immediately following World War II, and their legacy in the decades since. All other students must be of junior- or senior-level standing, or have permission from the instructor.

Grading Basis: Letter Grade

For Visual Arts Majors, requires prerequisite courses of FINE 2600 and FINE 2610 (all minimum grade C), or permission from instructor. All other students must be of junior- or senior-level standing, or have permission from the instructor.

Typically Offered: Fall.

FINE 4972 - Constructivism and the Bauhaus (3 Credits)

This course will focus on the revolutionary culture, politics, interrelations, and legacy of the Russian Constructivists and the German Bauhaus school in the years surrounding the two World Wars. In this course we will study the art, design, literature, philosophies, film, and historical contexts of Constructivism and The Bauhaus, with a focus on the utopian ideals and (perhaps inevitable) demise of these groups of artists and designers, and their legacy in the decades since. All other students must be of junior- or senior-level standing, or have permission from the instructor.

Grading Basis: Letter Grade

For Visual Arts Majors, requires prerequisite courses of FINE 2600 and FINE 2610 (all minimum grade C), or permission from instructor. All other students must be of junior- or senior-level standing, or have permission from the instructor.

Typically Offered: Fall.

FINE 4980 - Gender in Contemporary Art (3 Credits)

This lecture course will address ways in which gender issues have affected the creation and study of visual arts since the early 20th century, with an emphasis on art and culture since World War II.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

Typically Offered: Fall, Spring.

FINE 4981 - History of Tattoos and Body Art (3 Credits)

From prehistoric traditions to modern revivals, tattooing has proved to be an enduring feature of artistic practice. The seminar will analyze examples of tattoos from different cultures and contexts, so as to understand the variety in form and function. Cross-listed with FINE 5981.

Grading Basis: Letter Grade

Prereq: FINE 2600 and FINE 2610.

FINE 4990 - Contemporary Art: 1960 to Present (3 Credits)

A lecture course about developments in art and architecture since 1960. Through visual analysis, vocabulary acquisition, discussion, exams and writing assignments, students will demonstrate knowledge of historical developments and an ability to analyze the art.

Grading Basis: Letter Grade

Prereq FINE 2600 and FINE 2610 for FINE-BA or FINE-BFA majors only.

Restriction: All other students must be at junior- or senior-level standing.

FINE 4993 - Topics Seminar in Art History I: Art before Modernism (3 Credits)

Variable: Art History seminar pertaining to art before Modernism.

Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 9.

Prereq FINE-BFA/FINE-BA: FINE 2610

FINE 4994 - Topics Seminar in Art History II: Modern and Contemporary Art (3 Credits)

Variable: Art History seminar pertaining to Modern and contemporary art.

Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 9.

Prereq FINE-BFA/FINE-BA: FINE 2610

Typically Offered: Fall, Spring, Summer.

FINE 4995 - Travel Study (1-15 Credits)

Created for students doing travel study in a foreign country. Students register through the Office of International Education. Repeatable.

Grading Basis: Letter Grade

Repeatable. Max Credits: 15.

Additional Information: Global Education Study Abroad.

Typically Offered: Summer.